

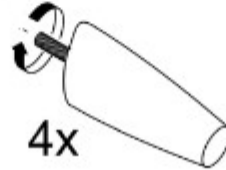
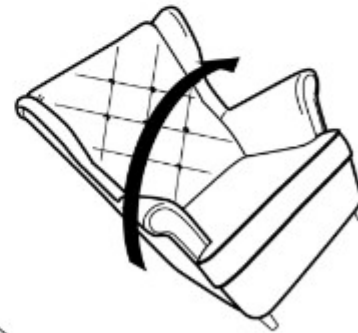
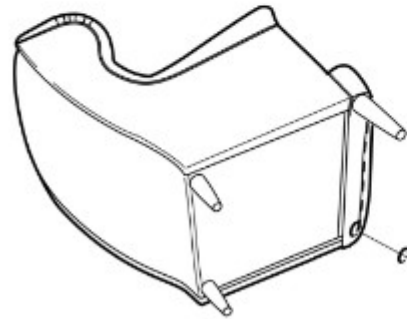


1x

+



4x



4x